

Installing a T_EX system

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Click on the name of an application (red or green) to get to the site where it can be downloaded from. (You must open this document in Acrobat for the hyperlinks to work.) Should you have problems installing your T_EX system, feel free to ask us for help.

Mac OS X

T_EXShop (editor) & **teT_EX/T_EXLive** (compiler).

- Just follow the instructions on the download site.
- Open T_EXShop, and you can start T_EXing right away.

Mac OS 9

OzT_EX (compiler) & **Alpha** (editor)

- Download OzT_EX first, then download Alpha (**Alpha7.6.sea.bin**) and open it. You will be guided through a setup process configuring Alpha. (If you don't know what some of the offered options mean, it's best to leave the defaults.)
- Create a simple document, save it with the extension **.tex**, and typeset it using the T_EX menu in Alpha (little lionhead icon). The first time you typeset a document, Alpha will ask you to confirm your T_EX settings.
- If your document is successfully typeset, you can view the result using OzT_EX's *View* menu.

Alternatively, get the CD containing OzT_EX and Alpha from us (recommended).

Windows ('95 or above)

MiK_T_EX (compiler, also available on CD from Sylvia) & **WinEDT** (editor)

- Install MiK_T_EX first. Run **setup.exe** to open the setup wizard. (If you get an error message about a special **.dll** file, run **vc redistrib_enu.exe** before **setup.exe**.)
- Select *Install*, then select *Small*. Select the folder containing the archived files ('local repository', **setumt21** on the CD.)
- Specify the folder where you want to install the files (usually called **texmf**), and the local folder for the files you'll add (**localtexmf** or **texmflocal**).
- After this, install and open WinEDT (should be straightforward). You can typeset, view and convert files directly from WinEDT by using the icons in the top part of the window.